

## **I LIKE TO BE A "DEBUG METHOD DEVELOPER"**

get source code of quicksort in different languages.(C,JavaScript,Perl,Python,C++,Java...)

try to debug all the code with debuggers.gdb , may be firebug .. chrome...related...  
may be try to integrate or otherwise if possible run the code into different environments and conditions and debug to see if there is any bug.fix the bug or give the idea to fix it to the developer if possible.

also try to learn about linux kernel debugging.

take source code from lots of free software(may be debian) and do extensive debugging.lot of debugging is studied through testing (i mean atleast testing the debugger features using a program)  
note : Testing programs using debugger and debug techniques make it a test driven development. a development of debug methods.  
(DEBUG METHODS DEVELOPER)

collect pdfs and documents about debugging in other format and try to compile whatever necessary and make a series of books like stuff.  
prepare a document with the documents you have used for debugging stuff.

try to document and develop methods for unlocking knowledge.  
engineering methods and algorithms for unlocking knowledge.

METHODS Developer.

METHODS Algorithm Developer.

Algorithms For Methods Usage.

Package Developer.

Fix/Debug Method Developer.

types of fixes.

a)Code Styling Fixes

b)Style Fixes. (CSS)

c)Build/Compile Fixes.